

Make a model of 'Sydney Cove, 1788'

Look at the sketch of Sydney Cove, April 1788

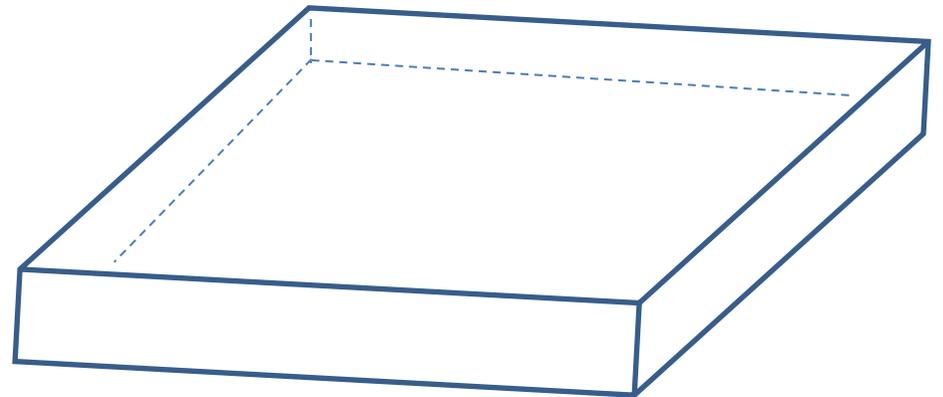
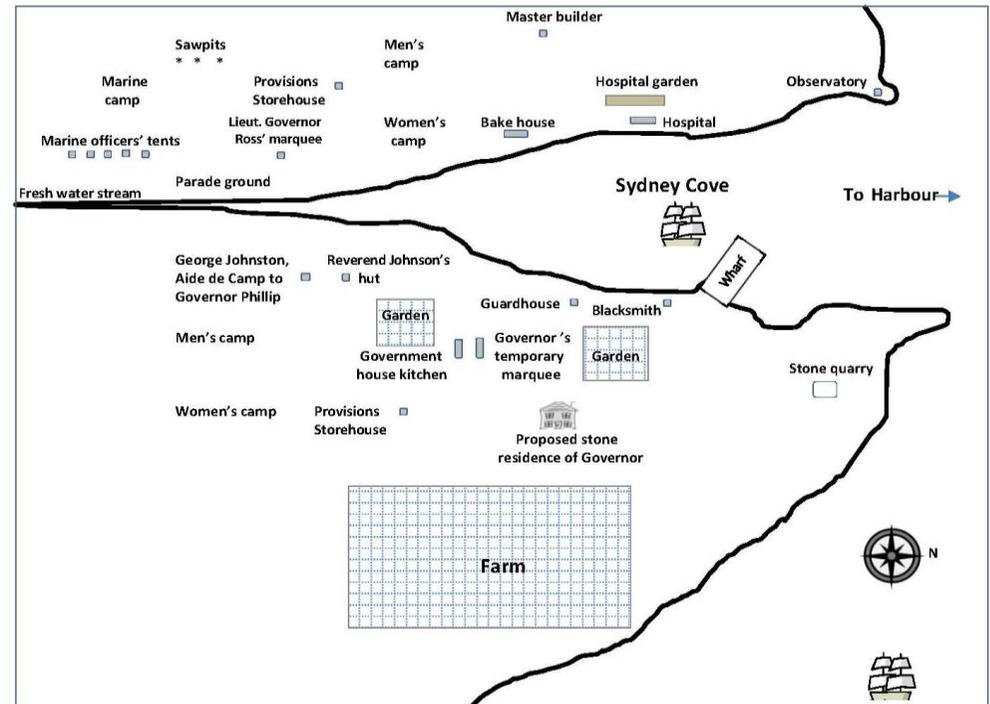
Source the original sketch by convict Francis Fowkes at:

<http://nla.gov.au/nla.obj-230578175/view>

Your task is to create a 3D model of the first European campsite at Sydney Cove.

Suggested steps:

- Find or make a large, strong, shallow box (the bigger, the better) To add landscape and structures to your 3D model, here are some suggestions:
- Lay sheets of blue cellophane paper on the bottom of the box to depict the water of Sydney Cove and the fresh water stream.
- Use soil and rocks to create landscape such as the farm, gardens, a stone quarry, higher ground for the observatory and a flatter area for the parade ground.
- Make simple models of some of the ships of the First Fleet anchored in Sydney Cove using paper, cardboard and sticks.
- Use bark to create small Aboriginal bark canoes, called 'nowees'.
- Use small twigs and foliage to depict forest and cut logs.
- Make simple tents and huts, using folded paper, to show the different camps. You could use different colours to distinguish the men's and women's camps etc.



Teaching notes:

F–6/7 HASS Level Description

'Year 4 curriculum focuses on interactions between people, places and environments over time and space and the effects of these interactions.'

The activity, ***Make a model of 'Sydney Cove, 1788'***, provides opportunity to discuss and re-create the topical features and physical environment of Sydney Cove (Warran) in 1788. The activity also provides background and 'hands-on' stimulus for investigating and writing about life for convicts, marines and Aboriginal peoples in the vicinity of Sydney Cove and relates to the following Year 4 content descriptors:

[\(ACHASSK085\)](#) Year 4 Content description:

Stories of the First Fleet, including reasons for the journey, who travelled to Australia, and ***their experiences following arrival***

- investigating daily life in the 'Botany Bay' penal settlement and challenges experienced by the people there and how they were managed

[\(ACHASSK086\)](#)

- The nature of contact between Aboriginal Peoples and the Europeans, and the effects of these interactions on, for example, people and environments

[\(ACHASSI080\)](#) Interact with others with respect to share points of view

[\(ACHASSI074\)](#) Locate and collect information and [data](#) from different sources, including observations

Years 3 to 6 / Communicating / Informing ACLFWC026 & ACLFWC155

Gather, organise and compare information from a range of sources relating to Country/Place, community and past and present ways of living

Key processes: enquiring, investigating, comparing, describing, tracking, mapping, measuring, charting, explaining, analysing]

- **mapping Country/Place in various forms, for example, on paper, in sand or mud, labelling key topographical features and infrastructure, key community facilities, indicating distances and describing Country/Place from a birds-eye view**
- mapping Country/Place in various forms, for example, on paper, in sand or mud, labelling key topographical features and infrastructure and making simple statements about their locations in relation to other places, for example, *east, west, near, far, other side of...*

Teaching suggestions:

The activity could take place as two stages: before the landing of the First Fleet and after the initial setting up of Sydney Cove settlement.

1) Students could re-create the topography of Sydney Cove (Aboriginal name: Warran) prior to the landing of the First Fleet as described from David Collins' account for 25th - 26th January, 1788 (see 'Across Great Divides: True Stories of Life at Sydney' Cove', pp. 20 & 31).

*The spot chosen for this purpose was at the head of a cove, near the run of fresh water, which stole silently through a very thick wood...
...every man stepped from the boat literally into a wood.*

2) Students re-create the physical environment of Sydney Cove according to Francis Fowkes sketch at <http://nla.gov.au/nla.obj-230578175/view> and informed by William Bradley's painting, *Sydney Cove, Port Jackson, 1788*

Equipment necessary for the activity includes: cellophane paper, twigs, bark, soil, rocks, cardboard and sticks.